

“Moin” is a type of greeting used in and around northern Germany. Regardless of occasions this convenient greeting can mean “Good morning”, “Hello”, or even “Good evening”. You can use it just as “Moin” or double it to “Moin Moin” (Same meaning).

【Contents】

- 80 cards

| | | | |
|-----------------|----|------------------------|----|
| Moin cards | 35 | Silent cards | 25 |
| Moin Moin cards | 15 | Shuffle Plus One cards | 5 |
- 26 scoring chips

| | | | |
|-----------------|----|-----------------------|---|
| Deduction chips | 25 | Additional point chip | 1 |
|-----------------|----|-----------------------|---|
- Game instructions

1. Outline of the Game

- ▼ This is a game where each player turns over cards and does a greeting. The player who makes the most greetings will win.
- ▼ In order to do a proper greeting, you need to keep turning Moin cards (Moins) continuously during your turn. If you fail to do so, the greetings will be unsuccessful.
- ▼ Time your turning over of Moin cards (Moins) right, find other players' Moins, locate as many Moins as possible, and make the most greetings!



2. Game Preparations

- ▼ Deal the following cards to each player. (16 cards of 4 types)



Moin cards
7 cards each



Silent cards
5 cards each



Moin Moin cards
3 cards each



Shuffle Plus One card
1 card each

- ▼ Check the contents of your cards and place them to form 4 cards in 4 rows. Refer to the right.



- ▼ Keep the contents of the cards to yourself. (Do not to show your cards to the other players.)

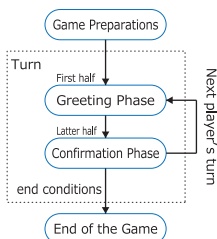
- ▼ You can check the contents of your cards as many times as you like until the game starts. However, once the game starts, you are not allowed to check them unless during limited occasions.

- ▼ Place the scoring chips where everyone can access easily.

START!

3. Game Procedures

- ▼ Start with the player who was up the earliest that morning (Scissors-Paper-Stone would do too) and go clockwise.
- ▼ Each player has two phases in their turn: a greeting phase (first half) and a confirmation phase (latter half).
- ▼ Each player repeats their turns until the game end conditions (described later) are met.



Flow of the Game Procedures

4. Greeting Phase < Turn over a Moin >

- ▼ Select one face-down card of the game area and turn it face up so that it is visible to all players (not limited to your own cards).
- ▼ The number of Moins are determined by the type of card.



Moin card

1 Moin



Silent card

0 Moins
Greeting fails immediately



Moin Moin card

2 Moins






Shuffle Plus One card

0 Moins
Shuffle, determined number +1

- ▼ If you turn over a determined number of Moins during your turn, the greetings will be successful and you will proceed to the confirmation phase. If the game end conditions (described later) are met, the greeting will be considered successful regardless of the number of Moins you have collected.
- ▼ You must keep turning over cards till you reach the determined number of Moins. Even if there are still Moins left, they cannot be carried over to the next turn.

What is the determined number?


This is the number of Moins a player has to flip during their turn. The game starts at one and gradually increases as the game progresses.

- ▼ If you turn over a silent card , your greeting fails immediately. Whoever fails will receive a deduction chip  and needs to proceed to the confirmation phase.
- ▼ If you turn over a Shuffle Plus One card , a "Shuffle" will occur immediately (not limited to their own cards). After that, the determined number of Moins will increase by one and the game resumes from the greeting phase.






What does "Shuffle" mean?

The player who flips over this card must choose a desired vertical or horizontal row of 4 cards and mix them randomly without flipping. No players shall see the contents of the cards.






5. Confirmation Phase < Confirm a card >

- ▼ Select one face-down card (not limited to your own cards) to confirm the contents without other players seeing it, and put it back to its original location.
- ▼ In the case of the Shuffle Plus One card , put it back to its original location and flip it over so that it is visible to all players. A "Shuffle" (not limited to your own cards) will occur immediately. The determined number of Moins will increase by one and the game resumes from the next player's turn.
- ▼ Regardless of success or failure of the greeting phase, you can confirm one desired card during your confirmation phase. However, if the game end conditions (described later) are met, you must proceed to the end of the game.

6. Game End

- ▼ If a player has all Moin cards  (7 cards) and Moin Moin cards  (3 cards) out of your own 16 cards facing up, this will be considered as "Finish". The player who is "Finish"ed, will also continue till the end of the game.
- ▼ The game will end when all players are "Finish". The player who is the last to turn over a Moin  or Moin Moin  card will receive an additional point chip .

7. Ranking

- ▼ Count each player's scoring chips. The player with the least deduction chips  wins. Note that one additional point chip  disables one deduction chip .
- ▼ If there are players with the same score, the player who has the additional point chip  will be given priority. Second ranking is the closest player counterclockwise to the player holding the additional point chip .

Caution

There is a risk of accidental ingestion and/or choking. Please be careful and keep out of reach of children 3 years and/or younger.